

AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions of claims in the application:

Listing of Claims:

1. (Currently Amended) A computer-implemented method for dynamically determining an appropriate user interface of a plurality of pre-defined user interfaces to be presented to a user of a computing device comprising:

employing a processor to execute computer executable instructions stored on a computer readable medium to perform the following acts:

determining cognitive availability of a user, the cognitive availability is a function of an amount of attention the user uses during a computer-assisted task;

determining context of the user, wherein the context of the user is represented by a plurality of context attributes that each model an aspect of the context; [[and]]

automatically selecting, without user intervention, for presentation to the user one of the predefined user interfaces, wherein the selection is a function of the determined cognitive availability of the user and the user context; and

presenting the selected predefined interface to the user.

2. (Canceled)

3. (Original) The method of claim 1 wherein the computing device is a wearable personal computer.

4-5. (Canceled)

6. (Original) The method of claim 1 wherein the selecting is performed at execution time.

7. (Previously Presented) The method of claim 1 wherein the determining and the selecting are dynamically performed repeatedly so that the user interface that is presented to the user is appropriate to current needs.

8. (Previously Presented) The method of claim 7 wherein the dynamic determining and the selecting are performed repeatedly so that the user interface that is presented to the user is optimal with respect to the current needs.

9. (Currently Amended) The method of claim 7 wherein the determining of the current needs includes at least one of characterizing user interface ("UI") needs corresponding to a current task being performed, characterizing UI needs corresponding to a current situation of the user, [[and]] or characterizing UI needs corresponding to current I/O devices that are available.

10. (Previously Presented) The method of claim 7 wherein the determining of the current needs includes characterizing user interface ("UI") needs corresponding to a current task being performed, characterizing UI needs corresponding to a current situation of the user, and characterizing UI needs corresponding to current I/O devices that are available.

11-12. (Canceled)

13. (Original) The method of claim 1 wherein the selected user interface includes information to be presented to the user and interaction controls that can be manipulated by the user.

14. (Previously Presented) The method of claim 1 including monitoring the user in order to produce information about the current context, or monitoring a surrounding environment of the user in order to produce information about the current context, or monitoring the user and the surrounding environment of the user in order to produce information about the current context.

15. (Previously Presented) The method of claim 7 wherein the current needs are determined based at least in part on the current context.

16. (Original) The method of claim 1 including customizing the selected user interface based on the user before presenting of the customized user interface to the user.

17. (Original) The method of claim 1 including adapting the selected user interface to a type of the computing device before presenting of the adapted user interface to the user.

18. (Original) The method of claim 1 including adapting the selected user interface to a current activity of the user before presenting of the adapted user interface to the user.

19. (Previously Presented) The method of claim 15 wherein the determining of the current needs is based at least in part on the user being mobile.

20. (Currently Amended) A computer-readable medium having stored thereon computer executable instructions for carrying out the following acts:

dynamically determining cognitive availability of a user, the cognitive availability is a function of an amount of attention the user uses during a computer-assisted task, the cognitive availability comprising at least one of an expertise of the user, an ability to extend short term memory or distractions associated with the user;

dynamically determining one or more current needs for a user interface to be presented to the user;

selecting ~~for presentation to the user, without user intervention~~, one of a plurality of predefined user interfaces whose characterized properties correspond to the dynamically determined cognitive availability of the user and current needs; and

presenting the selected user interface to the user.

21. (Original) The computer-readable medium of claim 20 wherein the computer-readable medium is a memory of a computing device.

22-23. (Canceled)

24. (Currently Amended) A computing device for dynamically determining an appropriate user interface to be presented to a user of a computing device, comprising:

a processor;

a memory communicatively coupled to the processor, the memory having stored therein computer-executable instructions configured to dynamically determine an appropriate user interface, including:

 a first component capable of, for each of multiple defined user interfaces, characterizing properties of the defined user interface;

 a second component capable of determining during execution one or more current needs for a user interface to be presented to the user, wherein the determining includes determining cognitive load of the user, the cognitive loads includes a cognitive availability of the user that is a function of an amount of attention the user uses during a computer-assisted task; and

 a third component capable of selecting, without user intervention, during execution one of the defined user interfaces whose characterized properties correspond to the dynamically determined current needs, the selected user interface for presentation to the user

wherein a memory operatively coupled to a processor retains at least one of the first, second or third components.

25. (Canceled)

26. (Currently Amended) A computer system for dynamically determining an appropriate user interface to be presented to a user of a computing device, comprising:

a processor;

a memory communicatively coupled to the processor, the memory having stored therein computer-executable instructions configured to dynamically determine an appropriate user interface, including:

 means for, for each of multiple defined user interfaces, characterizing

properties of the defined user interface;

means for determining during execution one or more current needs for a user interface to be presented to the user, wherein the determining includes determining cognitive availability of the user, the cognitive availability is a function of an amount of attention the user uses during a computer-assisted task; and

means for selecting, without user intervention, during execution one of the defined user interfaces whose characterized properties correspond to the dynamically determined current needs, the selected user interface for presentation to the user

~~wherein a memory operatively coupled to a processor retains at least one of the means.~~

27. (Currently Amended) A method for dynamically determining an appropriate user interface to be presented to a user of a computing device based on a current context, the method comprising:

employing a processor executing computer executable instructions stored on a computer readable storage medium to implement the following acts:

determining multiple user interface elements that are available for presentation on the computing device;

characterizing properties of the determined user interface elements;

dynamically determining cognitive availability of the user, the cognitive availability is a function of an amount of attention the user uses during a computer-assisted task, without user intervention;

dynamically determining one or more current needs for a user interface to be presented to the user without user intervention; [[and]]

generating a first user interface ~~for presentation to the user, the generated first~~ user interface having user interface elements whose characterized properties correspond to the dynamically determined current needs and cognitive availability of the user;

presenting the first user interface to the user;

monitoring the user in order to produce information about the current cognitive ability of the user;

repeating the dynamically determining cognitive availability of the user, the

cognitive availability is a function of an amount of attention the user uses during a computer-assisted task, without user intervention;

repeating the dynamically determining one or more current needs for a user interface to be presented to the user, without user intervention;

generating a second user interface, the second user interface having user interface elements whose characterized properties correspond to the dynamically determined current needs and cognitive availability of the user; and

presenting the second user interface to the user.

28-30. (Canceled)

31. (Original) The method of claim 27 including retrieving one or more definitions for combining available user interface elements in an appropriate manner so as to satisfy current needs, and wherein the generating of the user interface uses at least one of the retrieved definitions to combine the user interface elements of the generated user interface in a manner that is appropriate to the determined current needs.

32. (Original) The method of claim 27 including retrieving one or more definitions for adapting available user interface elements to a type of computing device, and wherein the generating of the user interface uses at least one of the retrieved definitions to combine the user interface elements of the generated user interface in a manner specific to the type of the computing device.

33. (Previously Presented) A method for dynamically presenting an appropriate user interface to a user of a computing device based on a current context, the method comprising:

presenting a first user interface to the user;

without user intervention, determining that the current context has changed in such a manner that the first user interface is not appropriate for the user, the changed context including at least one of a change in a current location of the user, a change in a current mental state of the user, or a change in one or more devices currently available to the user;

selecting a second user interface that is appropriate for the user based at least

in part on the current context and a current cognitive availability of the user, the current cognitive availability is a function of an amount of attention the user uses during a computer-assisted task; and

presenting the second user interface to the user.

34. (Original) The method of claim 33 wherein the determining that the current context has changed in such a manner that the first user interface is not appropriate for the user includes automatically detecting the changes.

35. (Original) The method of claim 33 wherein the selecting of the second user interface is performed without user intervention.

36. (Original) The method of claim 33 wherein the second user interface is one of multiple predefined user interfaces.

37. (Original) The method of claim 33 wherein the second user interface is dynamically generated after the determining of the changes in the current context.

38. (Original) The method of claim 33 wherein the second user interface is a modification of the first user interface.

39. (Original) The method of claim 38 wherein the modifying of the first user interface ("UI") includes modifying prominence of one or more UI elements of the first user interface, modifying associations between the UI elements, modifying a metaphor associated with the first user interface, modifying a sensory analogy associated with the first user interface, modifying a degree of background awareness associated with the first user interface, modifying a degree of invitation associated with the first user interface, and/or modifying a degree of safety of the user based on one or more indications presented as part of the second user interface that were not part of the first user interface.

40-43. (Canceled)

44. (Currently Amended) A method for dynamically determining requirements for a user interface that is currently appropriate to be presented to a user of a computing device based on a current context, the method comprising:

dynamically determining, without user intervention, one or more current characteristics of a user interface that is currently appropriate to be presented to the user, the determining based at least in part on the current context, and dynamically determining cognitive availability of the user, the cognitive availability is a function of an amount of attention the user uses during a computer-assisted task; [[and]]

identifying at least some of the determined characteristics as requirements for a user interface that is currently appropriate to be presented to the user;

determining a user interface that satisfies the determined requirements; and
presenting the determined user interface to the user.

45. (Canceled)

46. (Currently Amended) The method of claim 44 wherein the determining of the current characteristics includes determining characteristics corresponding to a current task being performed, determining characteristics corresponding to a current situation of the user, and/or determining characteristics corresponding to current [[I/O]] I/O devices that are available.

47-56. (Canceled)

57. (Currently Amended) A method for dynamically determining characteristics of a user interface that is currently appropriate to be presented to a user of a computing device, the method comprising:

dynamically determining a level of attention which the user can currently give to the user interface based in part on the cognitive availability of the user, the cognitive availability is a function of an amount of attention the user uses during a computer-assisted task; [[and]]

dynamically determining one or more current characteristics of a user interface that is currently appropriate to be presented to the user based at least in part on the determined level of attention;

determining a user interface, without user intervention, that includes the determined characteristics; and

presenting the determined user interface to the user.

58. (Canceled)

59. (Original) The method of claim 57 wherein the determined level of attention is based on a determined current cognitive load of the user.

60. (Original) The method of claim 57 wherein the determining of the current characteristics is performed without user intervention.

61. (Canceled)

62. (Currently Amended) A method for ~~determining techniques for~~ dynamically generating determining an appropriate user interface to be presented to a user of a computing device, the method comprising:

retrieving one or more definitions for dynamically combining available user interface elements in an appropriate manner so as to satisfy current needs;

dynamically determining cognitive load of the user, the cognitive load includes a cognitive availability of the user that is a function of an amount of attention the user uses during a computer-assisted task; [[and]]

selecting one of the retrieved definitions, without user intervention, based on current conditions, and the determined cognitive load of the user ~~so that available user interface elements can be combined in an appropriate manner to generate a user interface that is appropriate to be presented to the user~~;

generating a user interface that is appropriate to be presented to the user, using the selected definition; and

presenting the user interface to the user.

63-64. (Canceled)

65. (Currently Amended) A method for ~~determining techniques for~~ dynamically generating determining an appropriate user interface to be presented to a user of a computing device, the method comprising:

retrieving one or more definitions for dynamically adapting available user interface elements to a type of computing device;

dynamically determining cognitive availability of the user, the cognitive availability is a function of an amount of attention the user uses during a computer-assisted task; [[and]]

selecting one of the retrieved definitions, without user intervention, based on current conditions, and the determined cognitive availability of the user ~~so that available user interface elements can be adapted to the type of the computing device so as to generate a user interface that is appropriate to be presented to the user~~;

generating a user interface using the selected definition, and

presenting the user interface to the user.

66-70. (Canceled)

71. (Currently Amended) The ~~method medium~~ of claim 20, wherein cognitive availability comprises the user's precognitive state is unavailable.

72. (Currently Amended) The ~~method~~ medium of claim 20, wherein cognitive availability comprises the user has enough background awareness available to receive one or more types of feedback or status.

73. (Currently Amended) The ~~method~~ medium of claim [[23]]20, wherein cognitive load comprises cognitive demand.

74. (Currently Amended) The ~~method~~ medium of claim [[23]]20, wherein cognitive load comprises cognitive availability.

75. (Currently Amended) The ~~method~~ medium of claim [[23]]20, wherein cognitive load comprises degree to which working memory is engaged.

76. (Previously Presented) The method of claim 27, wherein cognitive availability comprises the user's precognitive state is unavailable.

77. (Previously Presented) The method of claim 27, wherein cognitive availability comprises the user has enough background awareness available to receive one or more types of feedback or status.